

Input GUI Widgets I

Input GUI Class

[Github Link](#)

```
namespace lc::ui::api
```

The Input GUI class is the parent class of all input gui widgets (except button and checkbox) which is added to the dialog widget. This is an abstract class.

Label

Description

Get and set label for the Input GUI widget.

Examples

- ```
message(input1:label())
```
  - ```
input1:setLabel("New Input GUI")
```
-

Enable and Disable

Description

Enable or disable the input gui widget.

Examples

- `input1:enable()`
- `input1:disable()`

Angle GUI Class

[Github Link](#)

```
namespace lc::ui::api
```

The Angle GUI class is used to enter an angle. Angle can be toggled between radians and degrees by clicking on the Rad/Deg button or by using the appropriate functions.

Label

Description

Get and set label for the Input GUI widget.

Examples

- `message(input1:label())`
- `input1:setLabel("New Input GUI")`

Enable and Disable

Description

Enable or disable the input gui widget.

Examples

- `input1:enable()`

- `input1:disable()`

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